

**GUJARAT TECHNOLOGICAL UNIVERSITY****BE - SEMESTER-VI (NEW) EXAMINATION – SUMMER 2024****Subject Code:3160715****Date:24-05-2024****Subject Name: System Software****Time: 10:30 AM TO 01:00 PM****Total Marks:70****Instructions:**

1. Attempt all questions.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.
4. Simple and non-programmable scientific calculators are allowed.

|            |   | MARKS     |
|------------|---|-----------|
| <b>Q.1</b> | (a) Explain fundamental of language processing.   | <b>03</b> |
|            | (b) Define following terms:   | <b>04</b> |
|            | 1) Language Migrator<br>2) Execution gap<br>3) Token<br>4) Handle   |           |
|            | (c) Explain with examples - expansion time variables, expansion time Statements -AIF and AGO for macro programming.       | <b>07</b> |
| <b>Q.2</b> | (a) Apply rule to remove left recursion from following grammar.<br>S → A<br>A → Ad   Ae   aB   aC<br>B → bBC   f<br>C → g | <b>03</b> |
|            | (b) Construct LL(1) parsing table for following grammar.<br>S → iCtSeS   iCtS   a<br>C → b                                | <b>04</b> |
|            | (c) Describe following data structures: OPTAB, SYMTAB, LITTAB and POOLTAB   | <b>07</b> |
| <b>OR</b>  |   |           |
|            | (c) Explain and compare two variants of the intermediate code generated from multi pass assembler.                        | <b>07</b> |
| <b>Q.3</b> | (a) Compare top-down and bottom-up parser.  | <b>03</b> |
|            | (b) Explain inherited and synthesized attributes in detail with example.  | <b>04</b> |
|            | (c) Consider following assembly language program: Create equivalent machine code  | <b>07</b> |

|        |       |             |
|--------|-------|-------------|
|        | START | 101         |
|        | READ  | N           |
|        | MOVER | BREG, ONE   |
|        | MOVEM | BREG, TERM  |
|        | MULT  | BREG, TERM  |
| AGAIN  | MOVER | CREG, TERM  |
|        | ADD   | CREG, ONE   |
|        | MOVEM | CREG, TERM  |
|        | COMP  | CREG, N     |
|        | BC    | LE, AGAIN   |
|        | MOVEM | BREG, AGAIN |
|        | PRINT | RESULT      |
|        | STOP  |             |
| N      | DS    | 1           |
| RESULT | DS    | 1           |
| ONE    | DC    | '1'         |
| TERM   | DS    | 1           |
|        | END   |             |

Instruction opcode: STOP - 00, ADD - 01, MULT - 03, MOVER - 04,

MOVEM - 05, COMP - 06, BC - 07, READ - 09, PRINT - 10, LE - 02

Assembler directives: START - 01, END - 02

Declaration statements: DC - 01, DS - 02

Register code: BREG - 02, CREG - 03

**OR**

- Q.3** (a) Compare and Contrast macro preprocessor and macro assembler. **03**
- (b) Explain use and field of following tables of a macro KPDTAB, MDT, EVTAB, SSTAB **04**
- (c) Consider following assembly language program: Create equivalent machine code **07**

```

START      300
MOVER      AREG, '=5'
MOVEM      AREG,R1
AGAIN      MOVER      AREG,R1
           MOVER      CREG,R2
           ADD        CREG,='1'
           BC         ANY,TERM
           .....
           LTORG
           = '5'
           = '1'

TERM       SUB        AREG,='1'
           BC         LT,DOWN
LAST       STOP
           ORIGIN     LOOP+2
           MULT       CREG,R2
           ORIGIN     LAST+1
R1         DS         1
DOWN      EQU         LOOP
R2         DS         1
           END
           = '1'

```

- Q.4** (a) Explain DAG with example. **03**
- (b) Explain design of a linker by addressing issues of relocation and linking. **04**
- (c) Given a grammar, **07**

$E \rightarrow TA,$   
 $A \rightarrow +TA \mid \epsilon$   
 $T \rightarrow VB$   
 $B \rightarrow *VB \mid \epsilon$   
 $V \rightarrow id \mid (E)$

Develop an LL (1) parser table and parse following string using the parsing table.  $id * (id + id)$

**OR**

- Q.4** (a) Discuss parameters for Activation Records **03**  
(b) Explain characteristics of self-relocating programs. **04**  
(c) Define Operator precedence grammar. Convert following production rules of grammar into suitable Operator precedence grammar. **07**  
 $E \rightarrow EAE \mid id$   
 $A \rightarrow - \mid *$
- Q.5** (a) Explain Left factoring with example. **03**  
(b) List out various Code Optimization techniques used in Compiler. Explain any two techniques with suitable example. **04**  
(c) Generate Quadruple, Triple, Indirect Triple for following expression:  $ans=a+b*c/2.0$  **07**
- OR**
- Q.5** (a) Explain the terms Binding and Binding Times. **03**  
(b) Explain pure and impure interpreters. **04**  
(c) What is Symbol table? Explain how one can organize Symbol table using Linear Data Structure? **07**

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