## **GUJARAT TECHNOLOGICAL UNIVERSITY**

**BE - SEMESTER-VI (NEW) EXAMINATION – WINTER 2023** 

Subject Code:3160715 Subject Name: System Software

Time:02:30 PM TO 05:00 PM

## **Total Marks:70**

MARKS

Date:13-12-2023

Instructions:

- 1. Attempt all questions.
- 2. Make suitable assumptions wherever necessary.
- 3. Figures to the right indicate full marks.
- 4. Simple and non-programmable scientific calculators are allowed.

Q.1	(a) (b)	Explain different kinds of system software. Difference between Procedure oriented language and Problem oriented language.	03 04
	(c)	Explain the various stages of the life cycle of a source program with a neat diagram.	07
Q.2	(a)	Eliminate left recursion $E \rightarrow E + T \mid T$	03
	<b>(b</b> )	Describe following data structures: OPTAB, SYMTAB, LITTAB and POOLTAB.	04
	(c)	Compare Top Down and Bottom Up Parsing. Find out First and Follow and construct LL (1) parser table for following Grammar: $E \rightarrow TE'$ $E' \rightarrow +TE' \epsilon$ $T \rightarrow FT'$ $T' \rightarrow *FT' \epsilon$ $F \rightarrow (E)   id$	07
		OR	

(c) Consider following assembly language program: Show (i)
O7 Contents of Symbol Table (ii) Intermediate codes using Variant-I representation.

**START 101** READ N MOVER BREG, ONE MOVEM BREG, TERM MULT BREG, TERM AGAIN MOVER CREG, TERM ADD CREG, ONE MOVEM CREG, TERM COMP CREG, N BC LE, AGAIN MOVEM BREG, AGAIN PRINT RESULT STOP N DS 1 **RESULT DS 1** ONE DC '1' TERM DS 1 END

		Instruction opcode: STOP – 00, ADD – 01, MULT – 03, MOVER – 04, MOVEM –05, COMP – 06, BC – 07, READ – 09, PRINT –	
		10, LE - 02	
		Assembler directives: $START - 01$ , $END - 02$	
		Declaration statements: $DC - 01$ , $DS - 02$	
~ •		Register code: BREG – 02, CREG – 03	
Q.3	<b>(a)</b>	Draw a flowchart of maintaining Table of Incomplete Instruction	03
	<b>A</b> \	(TII) in assembler.	
	<b>(b)</b>	Explain REPT and IRP statement with proper example.	04
	(c)	Explain advanced assembler directives with suitable example. <b>OR</b>	07
Q.3	(a)	Explain memory allocation in block structured language.	03
C	(b)	What is the difference between Keyword parameters and	04
		positional parameters?	
	(c)	Explain lexical and semantic expansion of macro with example.	07
Q.4	<b>(a)</b>	Write regular expressions of a given language. The language	03
		consists no. of zero should be multiple of 3	
	<b>(b)</b>	Explain in brief design of an absolute Loader.	04
	(c)	Explain Self relocating program and overlay structure program.	07
		OR	
Q.4	<b>(a)</b>	Write a regular expression for a language containing both 11 and 00 as substring	03
	<b>(b)</b>	Write and explain the algorithm for macro expansion.	04
	(c)	What is program relocation? How relocation is performed by	07
	(0)	linker? Explain with example.	0.
Q.5	(a)	Explain types of grammar.	03
	(b)	Explain the front end of toy compiler with suitable example.	04
	(c)	What is interpreter? Explain pure & impure interpreters.	07
		OR	
Q.5	<b>(a)</b>	Explain Boostrap loader.	03
-	<b>(b)</b>	Given following expression: $x = -a * b + -a * b$	04
		(1) Write three address codes for the expression.	
		(2) Give triple implementation for the three-address code of the	
		expression.	
	(c)	What is interpreter? Explain benefits of interpreter. Compare	07
		interpreter and compiler.	

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