

GUJARAT TECHNOLOGICAL UNIVERSITY**BE - SEMESTER-VI (NEW) EXAMINATION – SUMMER 2023****Subject Code:3161608****Date:12-07-2023****Subject Name:Artificial Intelligence****Time:10:30 AM TO 01:00 PM****Total Marks:70****Instructions:**

1. Attempt all questions.
2. Make suitable assumptions wherever necessary.
3. Figures to the right indicate full marks.
4. Simple and non-programmable scientific calculators are allowed.

		MARKS
Q.1	(a) Define artificial intelligence. List the task domain of artificial intelligence with an example.	03
	(b) Differentiate between best first search and breadth first search.	04
	(c) Explain Alpha-Beta cutoff procedure in game playing with example.	07
Q.2	(a) Explain: (i) Local maximum (ii) Plateau (iii) Ridge	03
	(b) Discuss Goal Stack Planning.	04
	(c) Explain AO* algorithm.	07
OR		
	(c) Explain A* algorithm.	07
Q.3	(a) Describe different heuristics for the Blocks world problem.	03
	(b) Differentiate propositional logic and predicate logic.	04
	(c) Solve the following Cryptarithmic Problem.	07
	SEND + MORE ----- MONEY	
OR		
Q.3	(a) Explain Unification.	03
	(b) Discuss Bay's theorem.	04
	(c) Consider the following sentences:	07
	<ul style="list-style-type: none"> • John likes all kinds of food. • Apples are food. • Chicken is food. • Anything anyone eats and isn't killed by is food. • Bill eats peanuts and is still alive. • Sue eats everything Bill eats. 	
	(i) Translate these sentences into formulas in predicate logic. (ii) Prove that John likes peanuts using backward chaining.	
Q.4	(a) Explain AND-OR graphs.	03
	(b) Explain depth first search algorithm.	04
	(c) Explain forward and backward reasoning with example.	07
OR		
Q.4	(a) Discuss limitations of Hill climbing search method.	03
	(b) Is the minimax procedure a depth-first or breadth-first search procedure? Explain.	04

- (c) Discuss the different approaches to knowledge representation. **07**
- Q.5** (a) Discuss in brief the Hopfield network? **03**
(b) Discuss Bayesian network with and application. **04**
(c) Write following Prolog programs: **07**
(i) To find the maximum number from the three numbers.
(ii) To find the average of odd and even elements from a list.
- OR**
- Q.5** (a) Differentiate predicate and fact in Prolog programming. **03**
(b) Explain Hierarchical Planning. **04**
(c) Write following Prolog programs: **07**
(i) To check whether given string is palindrome or not.
(ii) To find the length of a given list.
