GUJARAT TECHNOLOGICAL UNIVERSITY BE - SEMESTER-VI (NEW) EXAMINATION - SUMMER 2023 Subject Code:3160715 Date:14-07-2023 Subject Name:System Software Time:10:30 AM TO 01:00 PM **Total Marks:70** Instructions: 1. Attempt all questions. Make suitable assumptions wherever necessary. 2. 3. Figures to the right indicate full marks. 4. Simple and non-programmable scientific calculators are allowed. MARKS 0.1 **(a)** Compare user-centric view and system-centric view of 03 system software. **(b)** Enlist levels of System Software. Explain any two in detail. 04 Define Language Processing. List various phases of 07 (c) Language Processor. Explain each phase in detail. **O.2** Explain the causes of Large Semantic Gap. 03 (a) An assembly program contains the statement 04 **(b)** Х EQU Y+25 Indicate how the EOU statement can be processed if a) Y is a back reference b) Y is a forward reference. Given the source program: 07 (c) 100 START 3 А DS L1 MOVER AREG, B ADD AREG, C MOVEM AREG, D D EOU A+1 L2 D PRINT ORIGIN A-1 С DC **'**5' ORIGIN L2+1 STOP **'19'** В DC

a) Show the contents of the symbol table at the end of Pass I.b) Explain the significance of EQU and ORIGIN statement in the program and explain how they are processed by the

L1

END

assembler.

c) Show the intermediate code generated for the program.

OR

(c) Differentiate one pass and two pass assembler. Explain how forward references are handled in two pass assembler.

07

Q.3	(a)	Compare and contrast the properties of macros and subroutines with respect to following:	03
		2 Execution speed	
	(b)	2. Execution speed Explain use of AIE and AGO with example	04
	(\mathbf{D})	Define a macro taking starting location and N as parameters	07
	(0)	to find summation of all N numbers stored at location starting from starting_location. The result is to be stored at starting_location.	07
03	(9)	Explain the use of expansion time loop	03
Q.J	(a) (b)	Explain macro definition and call in detail	03
	(c)	Define a Macro taking A and B as parameters to compute $A=A*B+B*B+A*B$.	07
Q.4	(a)	Explain linking of overlay structured program.	03
	(b)	Explain Compile-and-Go loaders with example.	04
	(c)	Write and explain an algorithm for first pass of a linker.	07
		OR	
Q.4	(a)	Explain absolute loader with suitable example.	03
	(b)	Draw the flow chart for the dynamic linking.	04
	(c)	With algorithm and example, explain how relocation is	07
		performed by linker?	
Q.5	(a)	Discuss dead code elimination method with suitable example.	03
	(b)	Explain JVM in detail.	04
	(c)	Define Simple Phrase and Handle. Using Handle and Simple Phrase trace the bottom up parsing algorithm.	07
		Grammar 1s : $E \rightarrow T + E T - E T$	
		$T \rightarrow T * V T / V V$	
		$V \rightarrow a \mid b \mid c \mid d$ String is : a b * c + d	
		OR	
Q.5	(a)	Discuss the limitations of stack based memory allocation.	03
	(b) (c)	Explain classification of debuggers. Construct optimized DFA for following Regular Expression. $(1^*)^*0(0 1)^*$ #	04 07
