GUJARAT TECHNOLOGICAL UNIVERSITY

SUBJECT NAME: OS Programming (Core II) SUBJECT CODE: 3715302 Semester I

Type of course:

Prerequisite:

- 1. Fundamental concepts of procedure oriented programming
- 2. Linux Commands

Rationale:

Teaching and Examination Scheme:

Teaching Scheme			Credits	Examination Marks				Total
L	T	P	C	Theory Marks		Practical Marks		Marks
				ESE	PA (M)	PA (V)	PA	
				(E)		ESE	(I)	
3	2	0	4	70	30	30	20	150

L- Lectures; T- Tutorial/Teacher Guided Student Activity; P- Practical; C- Credit; ESE- End Semester Examination; PA- Progressive Assessment;

Content:

Sr. No.	Content	Total Hrs	% Weightage
		6	10
1	Introduction to OS & Overview of architecture		
		6	10
2	Processes Management, CPU Scheduling		
		6	10
3	POSIX Threads, Inter Process Communication - Data Exchange and		
	Synchronization with shared memory		
		7	20
4	message queues, semaphores, Memory management, Virtual Memory and		
	Paging, Virtual File System		
		7	20
5	Pipes & FIFOs, system programming in linux, Linux Architecture,		
	Programming in Linux Shell Programming		

Text Books:

- 1. Operating Systems: A Design-Oriented Approach by Charles Crowley
- 2. Beginning Linux Programming by Richard Stone/Wrox

Reference Books:

- 1. Milankovic M., "Operating System: Concept & Design", McGraw Hill
- 2. Silberschatz A. and Galvin: "Operating System Concepts", Wiley.
- 3. Tanenbaum A.S., "Operating System Design & Implementation"/Practice Hall
- 4. Dhamdhere: Operating System TMH
- 5. Linux Device Drivers by Corbet and Rubini/ O'Reilly
- 6. Understanding the Linux Kernel by Bovet and Cesati /O'Reilly
- 7. Linux Kernel Development by Robert Love/Que
- 8. Building Embedded Linux Systems by Karim Yaghmour /O'Reilly
- 9. Optimizing Linux Performance by Phillip G. Ezolt /Prentice Hall
- 10. Distributed Operating Systems concepts and design P.K.Sinha(PHI).
- 11. Advanced Operating System Singhal
- 12. Distributed Systems concepts and design-G.Coulouris, J.Dollimore & T.Kindberg

Course Outcome:

- 1. Student get Idea Exactly Hoe the OS Structure
- 2. Kernel Compiling.
- 3. OS Design Architecture

List of Experiments: (with Open Ended Problems)

- 1. Create maximum no. of processes from common parent and print maximum value when fork fails. Control max no. of processes using ulimit command.
- 2. Create n processes, where each child process going to create another in sequence and take care of cleaning up them using waitpid.
- 3. Read any command name as a string and execute in child process using any of execl family of functions. Parent must wait for completion of child and do suitable error handling using waitpid.
- 4. Write a program to find sum of array elements parallely using multiple threads.
- 5. Write a program to demonstrate thread cancellation
- 6. Write a program to print current time in HH:MM:SS format.

```
time_t t1=time(NULL);//time(&t1);
//no.of secs from UTC:1970-1-1 0:0:0
struct tm* pt=localtime(&t1);
//refer man page of localtime to get
hh,mm,ss from pt
//print pt->tm_hour,pt->tm_min,pt->tm_sec
//print ctime(&t1)
```

- 7. Write a program to write a structure into shared memory by parent process and read the same structure by child process.Parent must destroy shared memory at end.
- 8. Write a program to store a string by one process into message queue and retrieve the same by another process.
- 9. Do concurrent increment, decrement operations on a shared variable by two child processes of same parent, and prevent the race conditions using semaphores.

observe the race conditions. Prevent the race conditions using mutex.								

10. Do concurrent increment, decrement operations on a common variable by

multiple threads,and